# 2023/24 Course Specifications

If the specification you are looking for is not available below please contact the Academic Quality Office at quality@qsa.ac.uk.

Credits within Course Specifications are listed as SCQF credits. Further information and comparison tables for SCQF credits can be found here.

In EU institutions, the ECTS scheme operates: 2 SCQF credits = 1 ECTS

# **Cross School Programmes**

*Undergraduate Course Specifications* 

#### Co-Lab

Co Lab 1

Co Lab 2

# Design History and Theory (DH&T)

**DH&T 2 Worlds and Words of Design** 

DH&T 2 Worlds and Words of Design - Semester 1

DH&T 2 Worlds and Words of Design - Semester 2

**DH&T 3 Concepts and Territories of Design** 

DH&T 3 Concepts and Territories of Design - Semester 1

DH&T 3 Concepts and Territories of Design - Semester 2

DH&T 4 Dissertation (BDes/MEDes Product Design)

**DH&T 4 Critical Journal** 

**DH&T 4 Curatorial Rationale** 

**DH&T 4 Dissertation** 

**DH&T 4 Extended Critical Journal** 

**DH&T 4 Extended Essay** 

**DH&T 4 Extended Curatorial Rationale** 

# Postgraduate Course Specifications

## **Core Research Methods**

Core Research Methods for Design

**Academic Skills for Masters Research** 

Core Research Methods: People and Context

Core Research Methods: Research Methods and Methodologies in Practice

Core Research Methods: Research Primer for Architects

Core Research Methods: Archives and Creative Practice

# Stage 2 PGT Electives

This is an indicative list of PGT electives available to study. The PGT elective courses offered in Academic Year 2023/24 will be confirmed to all PGT students by the start of semester 1.

**Advanced 3D Modelling** 

**Aesthetics in Creative Practices** 

An Introduction to Design Ethnography

Arts, Health and Wellbeing

Audio for Games & 3D Environments

**Building Energy Modelling** 

<u>Circular Economy Design</u>

**Comic Books and Creative Practice** 

**Creative Process Journal** 

**Creative Publishing in the Arts** 

<u>Decolonising Strategies in the Creative Arts</u>

**Designing Regenerative Food Systems** 

**Digital Sculpture (With Zbrush)** 

**Electronic Music and Sound Design** 

Energy, Comfort And Health

Film-Making Process

Future Heritage Design

**Human Computer Interaction, Extended Reality** 

**Interactive Audio** 

**Interactive Digital Narrative** 

**Introduction To 3D Modelling** 

Mapping the City

Material Cultures in Creative Research

Music for Picture

Perimeters/Parameters: Drawing in the Expanded Field

Perma-culture Design

Popular Culture and Creative Practice

Queer Strategies in the Arts

Sense-Space

Service Design: User-led Service Innovation

Sound Culture

**Studio Teaching** 

Socially Engaged Practice and Strategies of Dissent

**Worlding Fictions & Fictional Worlds** 

Writing in Art, Design and Architecture: Practice and Theory

## **School of Design**

**Undergraduate Course Specifications** 

# **BA (Hons) Communication Design**

Communication Design Studio 1

Communication Design Studio 2

Communication Design Studio 2 - Exchange/Study Abroad Semester 1 or 2

Communication Design Studio 3

Communication Design Studio 3 - Exchange/Study Abroad Semester 1 or 2

Communication Design Studio 4 (Dissertation)

Communication Design Studio 4 (Essay)

#### **BA (Hons) Fashion Design**

Fashion Design Studio 1

Fashion Design Studio 2

Fashion Design Studio 3

Fashion Design Studio 3 - Exchange/Study Abroad, Semester 1 or 2

Fashion Design Studio 4 (Essay)

Fashion Design Studio 4 (Dissertation)

# **BA (Hons) Interaction Design**

Interaction Design Studio 1

Interaction Design Studio 2

Interaction Design Studio 2 – Study Abroad/Exchange, Semester 1

Interaction Design Studio 2 – Study Aboard/Exchange, Semester 2

Interaction Design Studio 3

Interaction Design Studio 3 – Study Abroad/Exchange, Semester 1

<u>Interaction Design Studio 3 – Study Abroad/Exchange, Semester 2</u>

Interaction Design Studio 4 (Essay)

Interaction Design Studio 4 (Dissertation)

# **BA (Hons) Interior Design**

Interior Design Studio 1

Interior Design Studio 2

<u>Interior Design Studio 2 - Exchange/ Study Abroad, Semester 1 or 2</u>

**Interior Design Studio 3** 

Interior Design Studio 3 - Exchange/ Study Abroad, Semester 1 or 2

Interior Design Studio 4 (Essay)

Interior Design Studio 4 (Dissertation)

#### BA (Hons) Silversmithing and Jewellery Design

Silversmithing and Jewellery Design Studio 1

Silversmithing and Jewellery Design Studio 2

Silversmithing and Jewellery Design Studio 2 - Exchange/Study Abroad, Semester 1 or 2

Silversmithing and Jewellery Design Studio 3

Silversmithing and Jewellery Design Studio 3 - Exchange/Study Abroad, Semester 1 or 2

Silversmithing and Jewellery Design Studio 4 Year 4 (Essay)

Silversmithing and Jewellery Design Studio 4 Year 4 (Dissertation)

#### **BA (Hons) Textile Design**

Textile Design Studio 1

Textile Design Studio 2

Textile Design Studio 3

Textile Design Studio 3 - Exchange/Study Abroad, Semester 1 or 2

Textile Design Studio 4 (Essay)

Textile Design Studio 4 (Dissertation)

#### **Design Domain**

Design Domain 2

Design Domain 2 - Exchange/Study Abroad, Semester 1 or 2

**Design Domain 3** 

Design Domain 3 - Exchange/Study Abroad, Semester 1 or 2

# **BEng/MEng Product Design Engineering**

Product Design Engineering 1 (UoG EXT1019)

Product Design Engineering 2 (UoG EXT2076)

Product Design Engineering 3 (UoG EXT3013)

Product Design Engineering 4B (UoG EXT4090P)

Product Design Engineering 4M (UoG EXT4091)

Design for Manufacture (UoG EXT4092)

Design and Technology Studies P4 (UoG EXT4005)

Human Factors P5 (UoG EXT5154)

Product Design Engineering 5M (UoG XT5155P)

#### **University of Glasgow:**

Analogue Electronics 1 (UoG ENG1003)

Engineering Skills 1 (UoG ENG1026)

Materials 1 (UoG ENG1033)

Thermodynamics 1 (UoG ENG1066)

Dynamics 1 (UoG ENG1062)

Engineering Mathematics 1 (UoG ENG1063)

Statics 1 (UoG ENG1065)

Design and Manufacture 2 (UoG ENG2015)

Dynamics 2 (UoG ENG2084)

Power Electronics 2 (UoG ENG2045)

Thermodynamics 2 (UoG ENG2053)

Engineering Skills 2 (UoG ENG2077)

Mechanics of Structures 2A (UoG ENG2081)

Fluid Mechanics 2 (UoG ENG2085)

Engineering Mathematics 2 (UoG ENG2086)

Dynamics 3 (UoG ENG3039)

Control 3 (UoG ENG3015)

Heat Transfer 3 (UoG ENG3032)

Mechanics of Solids 3 (UoG ENG3037)

Finite Element Analysis 4 (UoG ENG4025)

Mathematical Modelling and Simulation M3 (UoG ENG3036)

Materials and Manufacturing M3 (UoG ENG3035)

Fluid Mechanics (UoG ENG3030)

Materials Engineering 4 (UoG ENG4004)

Microelectronics in Consumer Products 4 (UoG ENG4098)

Mechanics of Solids 4 (UoG ENG4094)

Integrated System Design Project 4 (UoG ENG4085)

Advanced Manufacture 5 (UoG ENG5276)

Ultrasound Technology and Application (UoG ENG5302)

Advanced Ultrasonics (UoG ENG5316)

Structures Under Extreme Loads M (UoG ENG5227)

Robotics 4 (UoG ENG4118)

# Postgraduate Course Specifications MDes in Communication Design

PCMD103 Studio Practice

PCMD204 Developing Studio Practice

PCMD301 Consolidating Studio Practice

#### PCMD302 Critical Reflective Journal

#### **MDes in Fashion and Textiles**

Studio Practice 1: Origination and Investigation

Studio Practice 2: Experimentation and Progression

Studio Practice 3: Evaluation and Resolution

# MDes in Graphics/Illustration/Photography

PCMD103 Studio Practice

PCMD204 Developing Studio Practice

PMDG/PMDI/PMDP323 Consolidating Studio Practice

PMDG/PMDI/PMDP322 Critical Reflective Journal

#### **MDes in Interior Design**

Interface (Context and Cooperation): Interior Design 1

Critical Surveying (Scope and Intention): Interior Design 2

Interior Design Research Project

## **MSc in Product Design Engineering**

PDE Introduction Project M (UoG ENG5255P)

Human Factors M (UoG ENG5256)

PDE Final Project / Major Project (UoG ENG5257P)

#### University of Glasgow:

Advanced Manufacture (UoG ENG5096)

Microelectronics in Consumer Products 4 (UoG ENG4098)

Integrated Engineering Design (UoG ENG5043)

Instrumentation & Data Systems 3 (UoG ENG3034)

# **PG Cert Learning and Teaching in the Creative Disciplines**

Learning Design and Teaching Practice in an Art School

**Developing and Supporting the Creative Curriculum** 

**Practitioner Enquiry** 

#### School of Fine Art

# **Undergraduate Course Specifications**

#### BA (Hons) Fine Art

FACS 1 Narrating Art: Key Terms in Fine Art Critical Studies (S1)

FACS 2 Exploring the Discipline - Ideas, Materials and Forms

FACS 2 Exploring the Discipline - Ideas, Materials and Forms 1 (S1)

FACS 2 Exploring the Discipline - Ideas, Materials and Forms 2 (S2)

FACS 3 Critical Discourses and Research Methods in Fine Art Studies

FACS 3 Critical Discourses and Research Methods in Fine Art Studies (S1) FACS 3 Critical Discourses and Research Methods in Fine Art Studies (S2)

FACS 4 Critical Journal

FACS 4 Curatorial Rationale

FACS 4 Dissertation

**FACS 4 Extended Essay** 

Fine Art Studio 1

Fine Art Studio 2

Fine Art Studio 2 Study Abroad (S1)

Fine Art Studio 2 Study Abroad (S2)

Fine Art Studio 3

Fine Art Studio 3 Study Abroad/Exchange (S1)

Fine Art Studio 3 Study Abroad/Exchange (S2)

Fine Art Studio 3 Short Course (S2)

Fine Art Studio 4

Fine Art Studio 4 Essay

**Creative Platforms** 

# International Foundation (Art & Design)

Foundation Studio: Art & Design

Foundation Studio: Art & Design (Extended Studio)

Foundation Skills: English

#### **Portfolio Preparation**

<u>UCON101 Portfolio Preparation – Creative Practices</u>

# **Postgraduate Course Specifications**

#### **Master of Fine Art**

MFA Core Course I: Critical Review of Studio Practice

MFA Core Course II: Exploring Studio Practice

MFA Core Course III: Consolidating Studio Practice

MFA Core Course IV: Theorising Studio Practice

MFA Elective: Extended Studio Practice

MFA Elective: Extended Theory

# **MLitt Curatorial Practice (Contemporary Art)**

Curatorial Practice 1 (GSA/UoG)

Curatorial Practice 2 (GSA/UoG)

Master's Project in Curatorial Practice 1 (GSA/UoG)

Master's Project in Curatorial Practice 2 (GSA/UoG)

Dissertation (GSA/UoG)

# **MLitt Fine Art Practice**

Studio Core 1 Origination

**Studio Core 2 Investigation** 

Studio Core 3 Consolidation

## **MLitt in Art Writing**

Writing Practice I

Art Writing: Histories, Theories and Methodologies

**Writing Practice II** 

Writing Practice III: Masters Project

University of Glasgow:

The Genre-Bending Art of Essaying (UoG CRWRT5043)

# **Open Studio**

**English for Creative Disciplines** 

Pre-Sessional English for Creative Disciplines

#### Studio Art Study Abroad Programme (SASAP)

Black and White Photography

**Etching** 

Figurative Sculpture

**Introduction to Acrylic Painting** 

Introduction to Graphic Design

**Introduction to Life Drawing** 

**Introduction to Oil Painting** 

**Introduction to Printed Textiles** 

Jewellery Workshop One

Jewellery Workshop Two

**Lithography** 

Screenprinting

Silversmithing

**Stained Glass Workshop** 

# School of Innovation and Technology Undergraduate Course Specifications BDes/MEDes Product Design

Studio 1: & Using

Studio 2: Interactions & Experiences

Studio 2 Study Abroad/Exchange (Semester 1): Interactions & Experiences

Studio 2 Study Abroad/Exchange (Semester 2): Interactions & Experiences

**Language for Product Design** 

Social Science II: Design as Research

Studio 3: Culture, Context and Client

Studio 3 Study Abroad/Exchange (Semester 1): Culture Context and Client

Studio 3 Study Abroad/Exchange (Semester 2): Culture Context and Client

Social Science III: Contemporary Interactions

**Design Theory 3** 

Design History and Theory 4: Dissertation (BDes (Hons) Product Design)

Studio 4: Autonomy, Creativity, Expertise

Social Science IV: Designing Reality

**Design in Culture & Context** 

Dissertation: MEDes Product Design

**Professing Practice** 

# **BDes (Hons) Sound for the Moving Image**

Sound for the Moving Image Studio 3

Sound for the Moving Image Studio 3 - Study Abroad, Semester 1

Sound for the Moving Image Studio 3 - Study Abroad, Semester 2

**Audio Visual Technology** 

Critical Studies in Sound for the Moving Image

**Critical Studies Ethical & Professional Issues** 

**Spatial and Immersive Audio** 

Sound for the Moving Image Studio 4 (Dissertation)

Sound for the Moving Image Studio 4 (Essay)

**Dissertation Project** 

#### **BSc (Hons) Immersive Systems Design**

Studio 1

Studio 2

Studio 3 Making, Modelling

Studio 4

**Critical Contextual Studies 1** 

**Critical Contextual Studies 2** 

**Game Studies** 

**Immersive Systems 1** 

**Immersive Systems 2** 

**Immersive Systems 3** 

<u>Immersive Systems 4</u>

**Immersive Systems Dissertation** 

Critical studies – Ethical & Professional Issues

Immersive Systems 2 Study Abroad and Exchanges Semester 1

<u>Immersive Systems 2 Study Abroad and Exchanges Semester 2</u>

Immersive Systems 3 Study Abroad and Exchanges Semester 1

<u>Immersive Systems 3 Study Abroad and Exchanges Semester 2</u>

Studio 2 Study Abroad and Exchanges Semester 1

Studio 2 Study Abroad and Exchanges Semester 2

Studio 3 Study Abroad and Exchanges Semester 1

Studio 3 Study Abroad and Exchanges Semester 2

# **Postgraduate Course Specifications**

# MDes in Design Innovation (Circular Economy / Citizenship / Collaborative Creativity / Environmental Design / Future Heritage / Interaction Design / Service Design / Transformation Design)

**Design Innovation Studio 1** 

Design Innovation Studio 2: Circular Economy Design

Design Innovation Studio 2: Citizenship

Design Innovation Studio 2: Collaborative Creativity

<u>Design Innovation Studio 2: Environmental Design</u>

Design Innovation Studio 2: Future Heritage

<u>Design Innovation Studio 2: Interaction Design</u>

<u>Design Innovation Studio 2: Service Design</u>

<u>Design Innovation Studio 2: Transformation Design</u>

**Design Innovation Research Project** 

# **MSc International Management and Design Innovation**

This degree is offered as a partnership between the Glasgow School of Art (GSA) and the University of Glasgow.

Studio 1: Parallel Project

# Design Innovation Studio 2: Service Design

# MDes in Sound of the Moving Image

Sound for the Moving Image 1

Research in Sound and Film

Sound for the Moving Image 2

**Masters Project** 

# MSc Heritage Visualisation / MSc Serious Games & Virtual Reality

**Academic Skills for Masters Research** 

**Heritage Visualisation 1** 

**Heritage Visualisation 2** 

Serious Games Design and Implementation

**Human Computer Interaction and Extended Reality** 

**Game Development Project** 

MSc Research Project

# **MSc Medical Visualisation and Human Anatomy**

**Academic Skills for Masters Research** 

**Medical Visualisation** 

Introduction to Anatomy: Cells to Organs

Structure and Function of the Human Body 1

Structure and Function of the Human Body 2

MSc Research Project

#### **Mackintosh School of Architecture**

**Undergraduate Course Specifications** 

# **Bachelor of Architecture and Diploma in Architecture**

**Architectural Technology 1** 

Architectural Technology 2

**Architectural Technology 3** 

<u>Architectural Technology 3 - Exchange</u>

Architectural Technology 4

<u>Architectural Technology 4 - Exchange</u>

**Architectural Technology 5** 

<u>Architectural Technology 5 - Exchange</u>

History of Architecture and Urban Studies 1

<u>History of Architecture and Urban Studies 2</u>

History of Architecture and Urban Studies 3

<u>History of Architecture and Urban Studies 3 - Exchange</u>

**Interdisciplinary Design 3** 

**Studio Practices 2** 

Studio Work 1

Studio Work 2

Studio Work 3

Studio Work 3 - Exchange

Studio Work 4

Studio Work 4 - Exchange

<u>Professional Studies 3</u>

**Professional Studies 4** 

<u>Professional Studies 5</u>

<u>Professional Studies 5 - Exchange</u>

Research Project 4

Final Design Thesis 5

Final Design Thesis 5 - Exchange

# Postgraduate Course Specifications Master of Architectural Studies

Research Paper 1

Individual Research Project 1: Report

Research Paper 2 Individual Research Project 2: Feasibility Report Individual Research Project 3: Project

# Master by Conversion

MARCHCON Master of Architecture (by Conversion)